
Subject: Suggestion for new server variable (if possible)
Posted by [Anonymous](#) on Sun, 12 Jan 2003 14:52:00 GMT
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So, since every time you capture a flag, its like destroying a building. What if on game options when you host you take off the option where whenever you destroy all buildings you win the game, what happens when you take it off do you just keep playing that CTF game forever?
