
Subject: Problem here

Posted by [Anonymous](#) on Sun, 12 Jan 2003 14:08:00 GMT

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That DMSkatePark map I was working on... I finally finished up. Well, I export it to a mix file to test it out -- crashes 10\% into loading. Package works fine, mix does not. I'm pretty angry about this, because that's like a month's worth of work getting wasted if I can't release this map. Anyone know the solution to this? Anything besides releasing it as a package mod?
