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Subject: System Shock Medical Level DMCTF  
Posted by [Anonymous](#) on Tue, 14 Jan 2003 13:23:00 GMT  
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You can't simply increase something by four times without it getting blurry on you. It's easy to recreate the textures so they look the same without being blurred, and it obviously wouldn't take anything away from the level, as it'd be the same texture just crisper.

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