Subject: Custom Spawner Soilder Presets
Posted by Anonymous on Tue, 14 Jan 2003 08:17:00 GMT
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yes you can... problem is, it requires making a new or renaming a current c_ag_*.w3d to
c_ag_nod_mg.w3d and c_ag_gdi_mg.w3di did this with some custom startup spawners before,
worked pretty good...i suggest using jonathan wilson's w3d
toolhttp://sourceforge.net/projects/rentools/hope that helps a lil.