Subject: How do I put con yard and repair bay in my map?
Posted by Anonymous on Tue, 14 Jan 2003 16:41:00 GMT

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I want to add a repair bay and maybe a con yard to my map. The file that I used to merge the normal buildings in didn't come with any of these. Is there some way I can add it in level edit or a file can download that has these buildings? Oh yeah, and how do I change the time of day and add the option of flying vehicles?