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Subject: Welding

Posted by [Anonymous](#) on Tue, 14 Jan 2003 17:09:00 GMT

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oh, you want to weld vertices together??? I thought since you said you wanted to weld meshes together, that you wanted to weld meshes together. Go Figure...to weld vertices go into sub-object and into vertex mode, select all vertices in the object (or you could select each pair 1 by 1 and take 5 min longer ), then go down the right menu bar till you come across the welding section, change the value in the first textbox to 1.0 and click the button next to it and it'll join all vertices in the object that you selected that are within 1.0 units of each other.

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