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Subject: Renegade, Battle for Dune

Posted by [Anonymous](#) on Thu, 16 Jan 2003 21:38:00 GMT

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it might be hard doing the mechs... the Reborn team said that its impossible to make mechs that stand still when they arent moving (the legs playing the "move animation even if the mech is standing still). i mean, you can still make the models and stuff... but the legs going when they arent moving... you can see it in the video they did. it looks kinda odd.

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