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Subject: JonWilson - Possible to add, delete, or alter the size of a  
Posted by [Anonymous](#) on Thu, 16 Jan 2003 13:54:00 GMT

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Hmmm true if you want the harvester to go farther and farther. Then again im not sure how the harvester reacts to the tiberium zone. When I have made a map, the harvester waypoint just has to end \*inside\* the tiberium zone...I'm not sure if you had a huge zone, and had the waypoint end in the very middle of it, if the harvester would go all the way to the end before it started harvesting or not.

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