
Subject: JonWilson - Possible to add, delete, or alter the size of a
Posted by [Anonymous](#) on Fri, 17 Jan 2003 19:52:00 GMT

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quote:Originally posted by demoman83: quote:Originally posted by Blazer: quote:Originally posted by NameHunter:Considering that the tiberium is really part of the map and is just a texture I'd say it'd be fairly hard to do. Would have to work around it somehow. Correct me if I am wrong, but the tiberium texture has nothing to do with it. Its the tiberium zone object that makes the area "harvestable", ie you don't need the tiberium texture if you don't want it. Yes but if the textures doesn't change it looks kinda stupid. Agreed but first things first. If there is no way to affect/alter the size of the tiberium zone object, then it doesn't matter. If there is, then the texture can be dealt with as a seperate problem. Maybe someone on page 2 of this thread will actually address the tiberium zone object instead of talking about the texture.
