Subject: HELP! Tunnel Problem (Please Read) Posted by Anonymous on Mon, 20 Jan 2003 22:08:00 GMT View Forum Message <> Reply to Message

I think you need to make a clone of the cylinder first. Then boolean so the terrain takes the shape of the first cylinder. After that it is fits perfectly for the cloned cylinder. I hate explaining because I always suck at it.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums