
Subject: Not Again....

Posted by [Anonymous](#) on Tue, 21 Jan 2003 09:25:00 GMT

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Gmax is once again not showing the Textures. I forget how I fixed this last time, so can someone refresh my memory? Even When I export it as a w3d file and try it in Commando, the Textures are missing. But when I select the Mesh in Gmax it says the texture has been applied.
