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Subject: Help with plants.

Posted by [Anonymous](#) on Tue, 21 Jan 2003 15:15:00 GMT

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quote:Originally posted by ApacheRSG:But NameHunter always takes cookies that I get It involves using the alpha channel in a texture on a flat plane so the texture is see through in some places...Are you asking "how" to make plants or how to bring them into the editor as objects?

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