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Subject: Teleport Script (Fixed By Dante )  
Posted by [Anonymous](#) on Thu, 23 Jan 2003 00:34:00 GMT  
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Okay i have spent an hour or so trying to get this script to work correctly. I have had no sucess because it always teleports you off the map. I have done everything correctly and i can olny assume its a fault in the script. I set up the scriptzone correctly and the location to teleport to. I have included the mod folder of my test map if anyone wants to try and get it working. Dante you may want to have a look too in case it is a script fault. You can download the mod folder at [http://tiger\\_frog.tripod.com/Teleport.zip](http://tiger_frog.tripod.com/Teleport.zip) . Please post any feedback on any progress here so we can figure it out.Thanks [ January 22, 2003, 12:36: Message edited by: General Havoc ]

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