
Subject: AI Mods

Posted by [Anonymous](#) on Wed, 22 Jan 2003 01:09:00 GMT

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If your looking for AI maps, Dante has made some good ones. check his sig, for the link to his site. also I made a few, check out www.cncammo.com get the C&C_Clover_AI map. its a fun but tough AI battle. C&C_Pillars_AI map offers semi AI Tanks too. just watch the AI in the cave, they are really mad. then edit (with notepad) your svrcfg_skirmish.ini file in the ../data folder add the lines
mapname01= themapname.mix
mapname02= thenextmap.mix
where themapname.mix is replaced with the map U want to play. it will still run the original Practice map first. or get Dantes Renskirmish, it gives U a nice front end skirmish editor that has the MPLAN feel. and oh yeah, KANE LIVES!
