
Subject: Original Nod Recon Bike rendered wallpaper
Posted by [Anonymous](#) on Thu, 23 Jan 2003 16:56:00 GMT
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No, I assume he rendered the picture in 3DSMax. If he used a flat image of the bike, then that's a different story. In 3DSMax, you can render pictures of 3d models. I study the arts, so please do not speak to me as if I'm an idiot. Oh yeah, and the model inside the game would actually be considered rendered. The game renders the model into a presentable usable model. [January 23, 2003, 16:59: Message edited by: steggyd]
