
Subject: Original Nod Recon Bike rendered wallpaper
Posted by [Anonymous](#) on Thu, 23 Jan 2003 17:21:00 GMT
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quote:Originally posted by steggyd:No, I assume he rendered the picture in 3DSMax. If he used a flat image of the bike, then that's a different story. In 3DSMax, you can render pictures of 3d models. I study the arts, so please do not speak to me as if I'm an idiot. Oh yeah, and the model inside the game would actually be considered rendered. The game renders the model into a presentable usable model.lol. I certainly don't doubt your knowledge of the arts... I already have a degree from the Savannah College of Art & Design... what you said is perfectly true. I won't argue about what rendering is either. You just wanted a fully rendered bad-ass hi res model for your desktop. Too bad the model is not. You could make your own. You could even ask ACK to make a nice nurbs version with full 3-pass shaders including film grain and hollywood actors.
