Subject: Announcing the first map ever designed for Renegade, C&C Posted by Anonymous on Sat, 25 Jan 2003 13:14:00 GMT View Forum Message <> Reply to Message

That maps gonna be **** for gameplay.Look near the tib and the weapons.1 nuke and there gone.looks real easy to get in the tib.nods base might be good cant tell from that pic.doesnt matter i doubt ill want to play there.

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