
Subject: Announcing the first map ever designed for Renegade, C&C

Posted by [Anonymous](#) on Sat, 25 Jan 2003 13:34:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

quote:Originally posted by aircraftkiller2001: quote:Originally posted by Seagle:Why not?You could at least release the meshes for the mutant lab...I could, but I'm not going to.The reasons are simple: I haven't seen anyone dedicated enough to this game who would actually put them to good use.You show me some map maker(s) who have done more than like three maps which don't suck ass (AllGusto), and I'll release the Mutant Lab to the public. I refuse to release things that won't be used properly.you have a fair point, but dont be so strict, i'm in the process of creating a series of sniper only maps for Milk Bandits that hope fully will not 'suck ass' i plan on using the bio tech center available on renegade realm, but seeing the mutant lab has give me an influx of ideas for new layouts of terrain as i guess it has another door on the other side?? if not ill make it have one [January 25, 2003, 13:50: Message edited by: Halo38]
