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Subject: Announcing the first map ever designed for Renegade, C&C

Posted by [Anonymous](#) on Sat, 25 Jan 2003 13:41:00 GMT

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quote:Originally posted by aircraftkiller2001:The reasons are simple: I haven't seen anyone dedicated enough to this game who would actually put them to good use.You show me some map maker(s) who have done more than like three maps which don't suck ass (AllGusto), and I'll release the Mutant Lab to the public. I refuse to release things that won't be used properly.[/QB]Well, if you want to be tight fisted, that's your perogative since WW gave you the map.But I dont think the risk of an asset being used "improperly" is any reason to hold it back. It'll never be used at all if it's not released...

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