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Subject: Is this possible?

Posted by [Anonymous](#) on Fri, 24 Jan 2003 17:19:00 GMT

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quote:Originally posted by NeoSaber: Destruction animations for buildings are possible (I'm the one making them. Pics are at [CnC Source](#) ). However there's some limits to this that need to be taken into account. You can't completely destroy the building because there isn't a way to turn off the spawn locations in it and you don't want people getting trapped in the rubble when they respawn. There's some other limitations but I'm not going to get into those right now. I can easily script fixes to those...

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