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Subject: Is this possible?

Posted by [Anonymous](#) on Sun, 26 Jan 2003 09:30:00 GMT

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quote:Originally posted by NeoSaber:If an object gets too far away from its origin, then Renegade sometimes doesn't think it needs to be rendered anymore. I'm still trying to find a solution to this.And I just did! I don't know if anyone actually cares but I think I've finally solved this rendering problem. I'm so happy!

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