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Subject: How do I make tiberium gas?

Posted by [Anonymous](#) on Fri, 24 Jan 2003 22:58:00 GMT

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I've seen tiberium gas in the secont SP level and also in some MP maps. I know what texture to use but how do I make tiberium gas? Like clouds. Also, how do I make a river move? like in CnC\_field there is a river.

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