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Subject: PKG > MIX

Posted by [Anonymous](#) on Sat, 25 Jan 2003 08:19:00 GMT

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I'm trying to convert a map that has modded weapon spawners on it. They re-spawn every 10-20 seconds instead of minutes. I had to do this because of the size of the map. Is it possible to get temp spawners working in a MIX?Thanks

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