
Subject: C&C_Temple_DM.mix..... Complete!!!

Posted by [Anonymous](#) on Sat, 25 Jan 2003 10:04:00 GMT

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Its Finally Finished!! This death match is based in a section of the single player Temple of Nod, GDI starting from the top and Nod a few floors down! Includes 20 extra characters!, powerful music composed by Liberi Fatali (really sets the atmosphere), new Temple of Nod purchase terminal, random basic weapons spawns, random health spawns, key card spawners near Nod spawn points that grant access to weapons, ammo and health supplies, beacons disabled, Level 1 Key card Purchaseable, 6 credits a second!, dummy Nod gun emplacement. Extra characters include the ship captain and his first mate, female servant, babushka, GDI Mutant!!, GDI tech & Nod labtech (loaded with C4), EVA!, + many many more! i was going to put petrova in place of mendoza as you can see him in the level not in very good shape mind, but that will come in version 2.0 when the PT icons are sorted out! A few bugs as described in the .txt file , but i have removed everything that could spoil the game. It's highly likely ill do an update, thanks to Dantes and Neosabers help (you'll get credit in version 2) I'm working on PT icons for the characters and the level one keycard . Heres a few screen shots, At the moment sorting out uploading it to a server ill post a link here when it's

done.<http://www.n00bstories.com/image.fetch.php?id=1659597253><http://www.n00bstories.com/image.fetch.php?id=1431037012><http://www.n00bstories.com/image.fetch.php?id=1200292044><http://www.n00bstories.com/image.fetch.php?id=1521498870><http://www.n00bstories.com/image.fetch.php?id=1638583084>
