
Subject: scripts.dll 1.0 RC1 is out

Posted by [Anonymous](#) on Sun, 26 Jan 2003 13:23:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hmmm, I put the new scripts into my mod package... Now it crashes on loading. Only scripts I'm using are the TDA_CTF_Zone ones. I temp'ed a scriptzone_for_all for JWF_Bounce_Zone_Enter, but didn't place in the level. Anyone else have this?
