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Subject: Sniper Mod [ UPDATE (Version 2.0) ]

Posted by [Anonymous](#) on Tue, 28 Jan 2003 07:57:00 GMT

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I have updated the my Snipermod. You find it here What the mod do: This Mod allows a kind of Snipermatch:\*Both sides can only buy Sniper Units (+ Rave and PIC)\*Buildings are not destry/damageable\*Ion/nuke not accesable\*Both sides have only a civil car(With new skin)\*Normal Sniper cost 100 advanced 200 credits, also the diferent Skins are selectable directly\*Extras are disabled\*Base defense diabled\*If you kill a unit it gives you one point (2 Point for advanced units) Thats like a simple 'FRAG' Statistik\*Team with most points/Frags wins!\*All Westwood Maps accesable

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