Subject: scripts.dll 1.0.1 is out (fixed CTF scripts)
Posted by Anonymous on Thu, 30 Jan 2003 11:05:00 GMT
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Further 1 Player LAN testing shows:If on Nod, the final flag will destroy the Nod base and victory is declared for GDI.If on GDI, the final flag will destroy the GDI base and victory is not declared. The game continues.I'll try to get to some internet testing if I find the time.