
Subject: How 2 create a lake in Gmax

Posted by [Anonymous](#) on Sat, 01 Feb 2003 19:09:00 GMT

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Hi.I want to create a lake for my new map, such one as in beach. With animated water. But i cannot get the animated textures 2 work.Can some1 please help? [February 01, 2003, 19:10: Message edited by: -=['RVH']=- 3D4Free]
