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Subject: How 2 create a lake in Gmax

Posted by [Anonymous](#) on Sun, 02 Feb 2003 11:32:00 GMT

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I looked at it... Amazingly enough, the only blended objects were the mountains. The rivers, streams, everything... None of it blended together. It looked horrible, and with just a single bridge to each base, it played horrible. Nice try, but think out your maps next time...

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