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Subject: Transparent water tut released

Posted by [Anonymous](#) on Sun, 02 Feb 2003 13:56:00 GMT

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This is a Fully animateable model.....facial expressions and all fingers on the hands are animateable. Yes it can be used for mod games.....but if you plan on using it for multiplayer games you would have to build a completely new library of character animation sequences and character skin binding referances for it to be compatible with multiplayer gaming applications.....that in it's self is a big project. This was mainly made for the single player mods in mind.....for cutscene animation sequences and SP in game AI character animations. This one skeleton base is in it's self a verry usefull tool for making animated gmax scene movies. It can and will be used for more than just renegade mods.....i am working on making walking, crawling, and swimming animations so that the renegade tools can be used to create new SHP animation sequences for creating new characters for Red alert2, Tiberian sun, ....for that matter....any of the earlier cnc series that uses 2D animation sequences for the infantry units. That has been a goal of mine longer than renegade has been on the market.....it just made my job that much easier Eric. [ February 02, 2003, 13:57: Message edited by: SGT.May ]

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