Subject: Shadow Projection Tutorial
Posted by Anonymous on Sat, 08 Feb 2003 04:56:00 GMT

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i'm backkkkkkkkkkkkk.anyway - the tutorial passed inspection (meaning - someone other than me can follow it) - and Dante will be putting it in RenHelp 2.0 - i'm doing it this way - (in RenHelp) to keep the versions up to date - (only one location to update)so - as soon as Dante get's it out - you will have it..Next Tutorial - one on how to make moving cpu displays.... [February 08, 2003, 04:57: Message edited by: StoneRook]