
Subject: W3D to gmax Importer - Updated!

Posted by [Anonymous](#) on Fri, 07 Feb 2003 09:37:00 GMT

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quote:Originally posted by maytridy:How do i extract files from .mix to W3d? (Where do i get XCC, please give the dl page link, not a link to a seach engine)I have xcc. But I don't remeber where I got it from. The best way to find it is to go to google and type in "xcc .mix". And when you open the .mix, the hard part is finding the right file. Even though .ltd is of the .w3d format, it doesn't open .ltd. It diesn't load milti or blended texures. But it does work for a lot of vehicles.Edit: http://xccu.sourceforge.net/utilities/XCC_MIX_Editor.zipthere is the link. [February 07, 2003, 09:40: Message edited by: dead4ayear2]
