
Subject: Don't want your work imported? Just say so here
Posted by [Anonymous](#) on Mon, 03 Feb 2003 18:46:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

The other thing to remember is that pretty much every other game I have seen that has some kind of model editor (for example Quake 3, Half Life, Neverwinter Nights, V8 Challenge just to name ones I have had experience with) have a way to load a model in the game model format and edit it. In any case, the message is simple, if you copy anything without permission, its a copyright violation and there are things the copyright holder can do under the relevant copyright law(s) and international things to pursue that.
