
Subject: skinning question

Posted by [Anonymous](#) on Wed, 12 Feb 2003 09:21:00 GMT

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One - if you dont know how to skin - you shouldnt be ripping models out to use. IMOI suggest you take the time to read/do the Gmax tutorials on skinning. They will show you how to UVW - map - etc....Then - if you can't understand that - you will be in a better position to tell us what the problem is...
