

---

Subject: How do you mod whats available in multiplayer?  
Posted by [Anonymous](#) on Thu, 13 Feb 2003 11:15:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

That is kind of why I am asking opinions on it. So that it doesn't end up as a junk mod. I am hoping for at least medeocre. Besides, after testing and getting feedback(which is lacking in other mod communities), It will probably have different replacements instead of the 2 mutants. Maby even custom charectors with custom weapons? Who knows yet.I can see why you would say that though. This is not really much of a mod. It only effects 4 things(the 2 snipers on each side) and can be made in less then 5 minutes.Ooh, one thing, when I said: "The mod is completed and only requires a little testing." I ment that I had already packed it into a mod package with all the westwood multiplayer maps that are used online. [ February 13, 2003, 11:19: Message edited by: Jakalth ]

---