

---

Subject: Renegade Alert needs your help!

Posted by [Anonymous](#) on Sun, 16 Feb 2003 23:23:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

The Renegade Alert mod team is looking for a bit more assistance in completing the mod on an accelerated schedule. The needed positions are: Weapons modeler: Be able to visualize Red Alert universe weapons and completely model and skin them. 2D Interface Design Artist: The 2-D artist will create the mod interface, including the menus, loading screens, and other 2-d art applications within the mod. Those who are skilled at making wallpapers and skinning would be advantaged in applying. Mapper: This position will work closely with the team mapper (Myself) and art director to create quality maps based in the Red Alert universe, and must be able to implement scripts and other functions into the maps. Anyone who applies must be proficient in their area and be able to produce, we don't have time to add slackers to the team. You must also be able to work well with others and carry out instructions, and be relatively proficient in the English language (sorry, we can't run a mod team through babelfish). Interested applicants should send some samples of their work to [ra1mod@cncrenegade.info](mailto:ra1mod@cncrenegade.info). Don't miss this chance to join the team of the most popular mod made for C&C Renegade!

---