Subject: I need some Textures
Posted by Anonymous on Tue, 18 Feb 2003 00:57:00 GMT
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quote:Originally posted by maytridy:JUST CHECK 2 SIDE IN THE W3D OPTIONS. DUH! (stupid peoples)   ahem ---you can do that if you want the same texture to show on the same mesh....but most skilled modelers will make them seperate - in order to get rid of plain looking - same texture models.also - doing what you suggest will slow down the render engine - but, hey? what do i know...