Subject: laeubi.de - updated (+Handpos tutorial)
Posted by Anonymous on Mon, 17 Feb 2003 18:49:00 GMT
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ok i am kinda confused in the tut... where do i get the f_skeleton.w3d file from? and i dont have the Gmax_hands.gmax file. i have the one psycoarmy released called "f_ha_xxxx_idle.gmax"