Subject: beacon zone problem,...
Posted by Anonymous on Mon, 17 Feb 2003 15:15:00 GMT
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ive got 2 beacon peds 1 gdi/1 nodthey are outside the base the nod one works for only gdithe other doesnt work at all for either teami placed a gdi pp controller next to the gdi one and it worked but i cant destroy all gdi buildings to win now??so i was thinking of placing a helipad controller prehaps that one won't be needed to destroy all buildings? i just sink it in to the ground and theres no building thereim sure there is a better way but im just looking thru tutorials and ive seen that there needs to be a building controller close to the beacon zone and there isnt one next to the gdi pedany suggestions will help