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Subject: My map al screwy

Posted by [Anonymous](#) on Tue, 18 Feb 2003 09:46:00 GMT

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ok i solved it by removing the ldd and lsd files from the levels map then i resaved and exported to mod packadage and look no more vanishing walls/floor/building... i do have one little problem left as soon as i fly to the roof which is set to vehicle block i get stuck and cant get down until one of the base defences knocks me down or i until i commit suicide any help? maybe i should experiment with camera and physical

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