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Subject: Cluster Munitions, is it possible?

Posted by [Anonymous](#) on Tue, 18 Feb 2003 18:19:00 GMT

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I am wondering if it is possible to have a weapon that fires as one shell from the barrel, but breaks up into fragments/bomblets after it is fired? It would be fired in a ballistic path(thing grenade launcher) and release a cluster of small shells, at the peak of its arc, that spread out and do damage to a larger area. It would be an interesting, if a bit novel, weapon. I was thinking of using this on the ssm launcher(if a mod can be made of it, giving it an actual turret). [ February 18, 2003, 18:20: Message edited by: Jakalth ]

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