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Subject: Help please

Posted by [Anonymous](#) on Wed, 19 Feb 2003 13:11:00 GMT

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okay, I'm making a DM, and I want there to be weapons (obviously) and I want to know how to add spawning weapons that appear even when you convert it to .mixalso I would appreciate if anyone could tell me why the water in my map turns like a dark eww color when i play the map. I mean it looks fine in a cannon emplacement but as soon as the guy gets out it turns dark and stuff.I'd appreciate help, thanks.

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