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Subject: Help please

Posted by [Anonymous](#) on Wed, 19 Feb 2003 14:59:00 GMT

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#1, Objects->Spawners-> use those, NOT the powerup presets#2, try adding some light sources over the water if it don't look right, more then likely the light source is at an angle so that when you are walking around, you can't see it very well, but when the camera is slightly raised (i.e. in a gun emplacement) it looks fine

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