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Subject: Help with water!!!

Posted by [Anonymous](#) on Thu, 20 Feb 2003 15:35:00 GMT

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k, in my map I have a flowing river, I can get it flowing in the right direction, but then the texture faces the wrong way, then i flip it around and it still doesn't work. and no matter what I do It always ends up doing something wrong. anyone know how to fix this prob? o and is there anywhere on a tutorial on how to make good water.. i have a rough way of doing it but a tut would help

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