Subject: How to mod for official maps Posted by Anonymous on Fri, 21 Feb 2003 06:38:00 GMT View Forum Message <> Reply to Message

I think it is really easy. Yous extract the .ldd and .lds files from the .mix and put it into your Modfolder\Levels folder and export. Youc ant open or edit the fiel in Leveldit, but you can use every map

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