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Subject: scripts.dll progress report

Posted by [Anonymous](#) on Sun, 23 Feb 2003 01:21:00 GMT

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I have made a number of under-the-hood changes that are mainly only visible to script-writers but which will affect everybody who uses the scripts.dll. (its basicly almost a total rewrite of the internals of the scripts.dll)The plan is as follows:1.get version 1.1 of the dll finished up and tested (a few pieces of code to do yet). If anyone wants to be helpfull and test the dll, please let me know ASAP.I also need anyone with C++ experience to help me "port" all the scripts over to the new dll.After 1.1 is out (planned for ASAP), the next release will feature some new scripts, depends on how much time I have and what scripts there are to write and etc so start thinking & let me know of any ideas, no promises on when anything will be out though.But right now, I need people to test the new dll and to help with the coding (this includes more testing of the script commands)

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