
Subject: Blending and Tunnels

Posted by [Anonymous](#) on Tue, 25 Feb 2003 00:42:00 GMT

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yeah, like do a left view and detatch all the polys on the side could be the walls. the ceiling and floor would have same texture. only problem is it's hard to fit into a mountain and make it right size n stuff :/ [February 24, 2003, 12:43: Message edited by: MoDMaNiA]
