

---

Subject: Possible to make player hold gun sideways?  
Posted by [Anonymous](#) on Tue, 25 Feb 2003 13:46:00 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

this would be useful, it would be neat for secondary fire. Like for the pistol when you activate secondary fire it turns sideways and fires 2x faster but less accurate. (though not sure if its possible to make it less accurate)

---