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Subject: Startup spwaners and blue tiberium

Posted by [Anonymous](#) on Wed, 26 Feb 2003 08:54:00 GMT

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I'd say 40 each side to me, Westwood normally put about 4 spawners per PT in main areas. although 25 does work if you have too few then you end up spawning inside each other.HINT: when you want to make copy of one object fast simply right click when your dragging the object, it will crete a copy on the sopt, useful when adding lots of spawners. (thanks to stonerook for this tip)HINT: use Ctrl+D to drop the spawner to the terrain floor. It will drop it to the height of the terrain at that point and will also allow you to drag the object around the map.

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