Subject: MLRS - Easy to kill

Posted by Anonymous on Tue, 28 May 2002 13:13:00 GMT

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Besides doing good damage agenist your base, what other reason would anyone want to by a MRLS? I know some of their missiles home, but usually just 1 to 3 at a time. (and when I get in mrls, my \*\*\*\* missiles never home ), unless they're given better lock on properties, they're not all that good in my opinion. Except for cheap attacks from inside your base (several maps) and just outside the base. The best map to Use mrls's on is hourglass...